Development of the information system of the motor transport company on the example of "TAXI-COMFORT"

Part 1 - Development of the concept of the IS of the motor transport company "TAXI-COMFORT".

Performed by O. Lisova

Part 2 - Development of the subsystem of IS for automation of business processes.

Performed by P. Tatarskyi

Part 3 – Development of subsystem for checking up the state of vehicles. Performed by A.Misiura

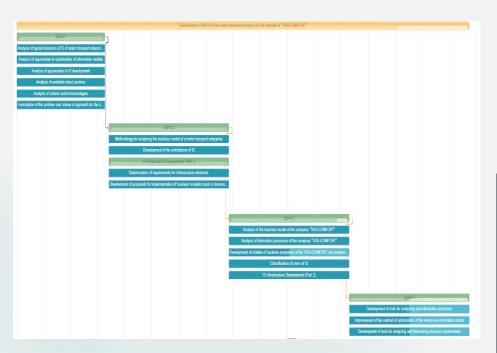
Supervisor Dubovoi V. M.

## Main goals:

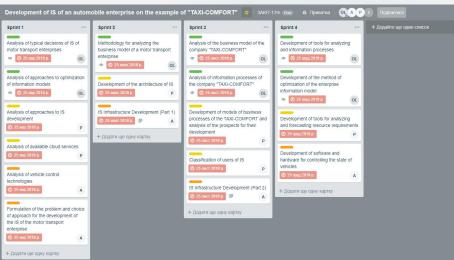
Improving the efficiency of vehicle use by business-processes automation;

- improving of the method of information transmission;
- improving the control by measurement of vehicle statement.

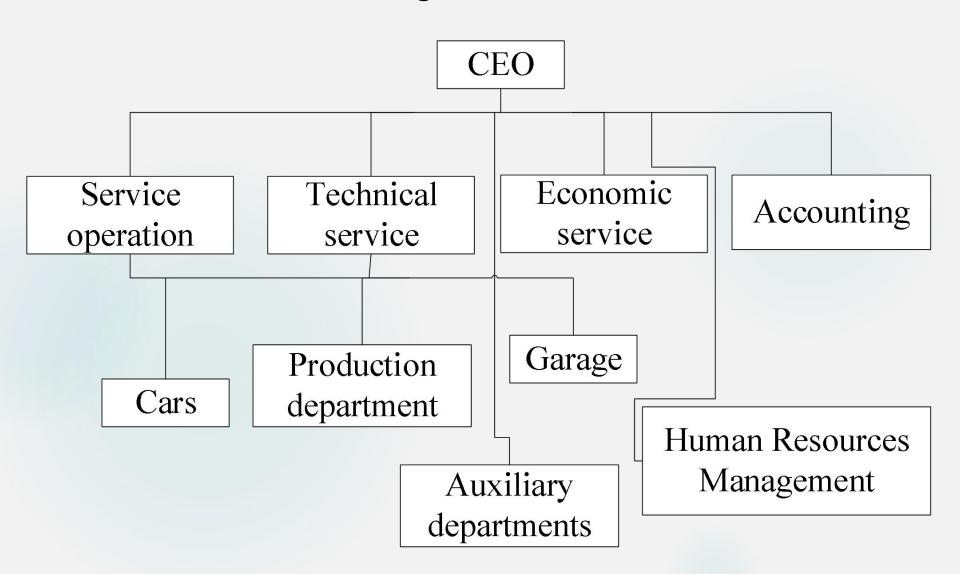
#### Diagram of Gantt



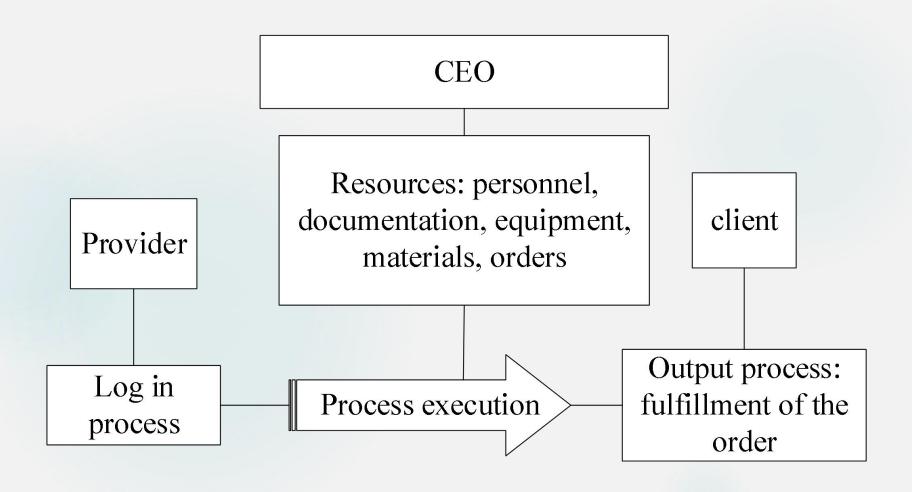
#### Dashboard with sprints

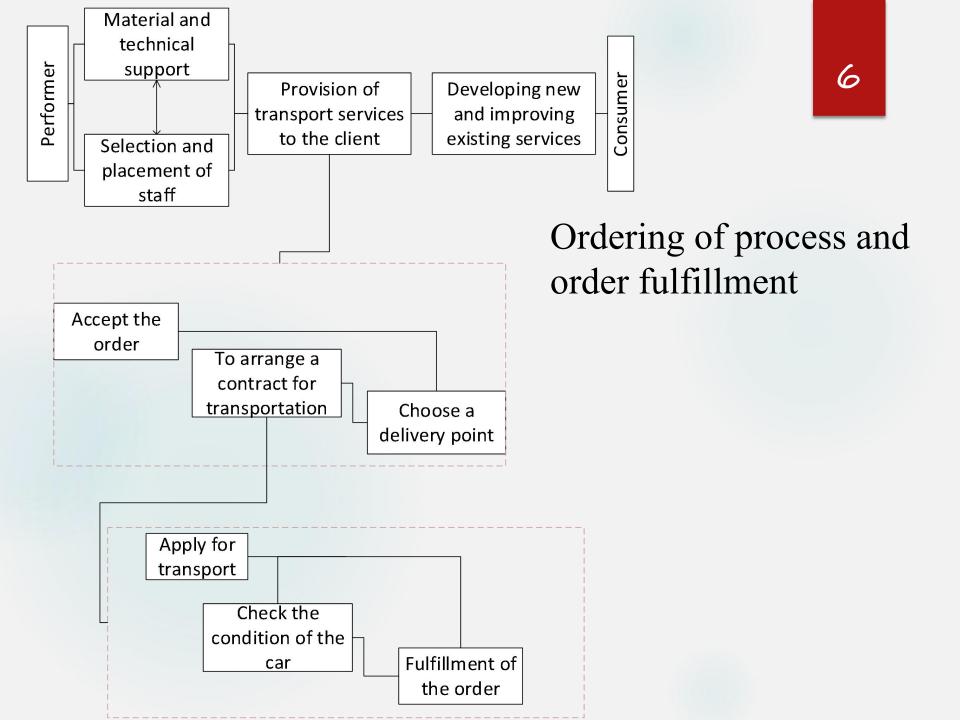


### The management's structure

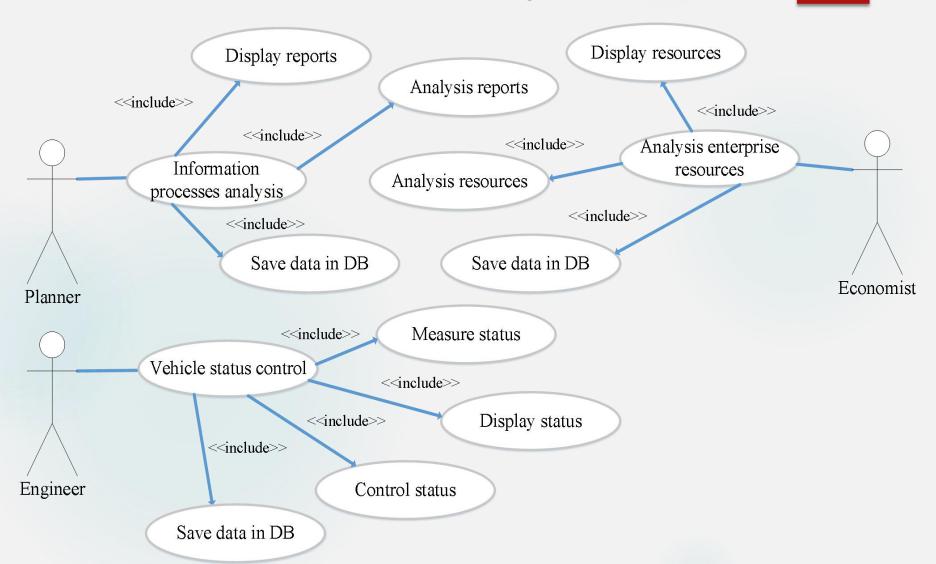


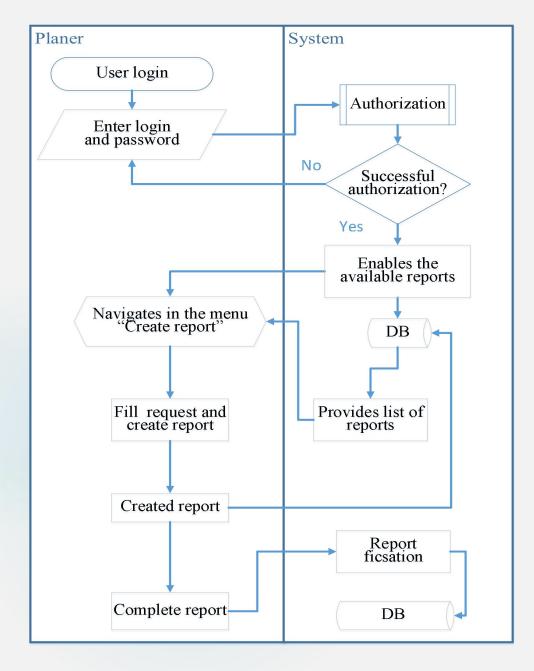
### Simplified business process diagram



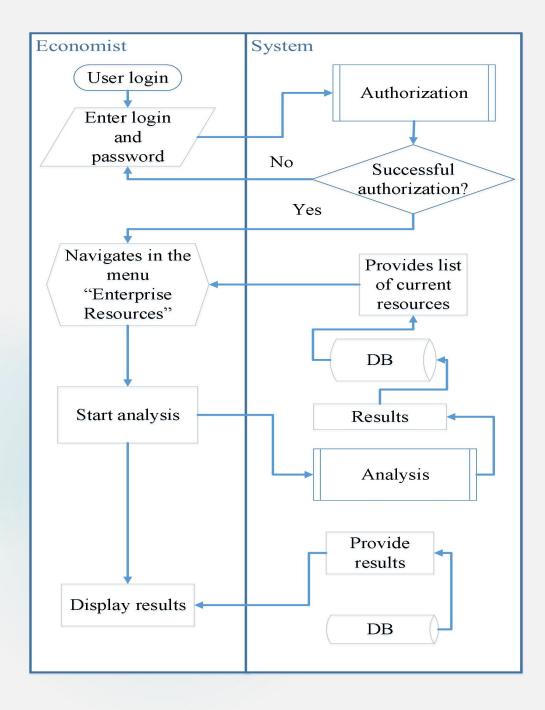


#### UML use case diagram

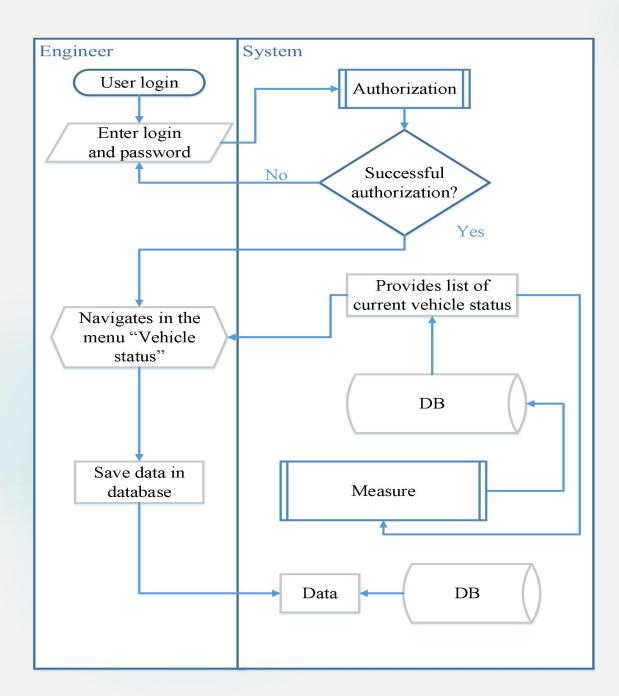




# Business process diagram for analyzing information

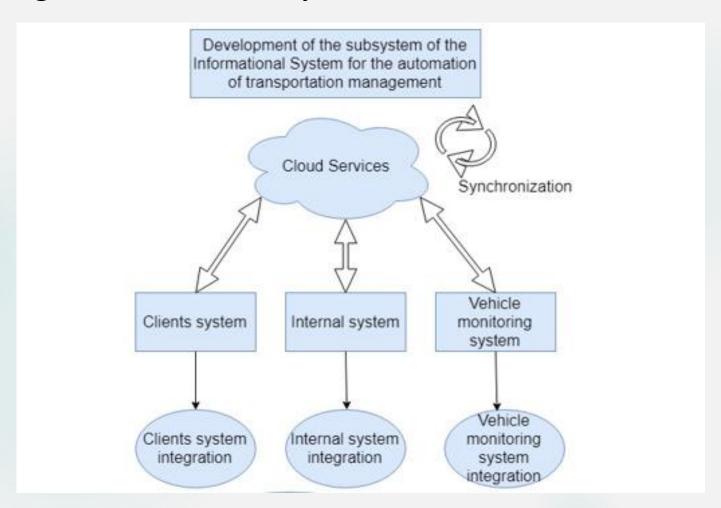


# Business process diagram for resource allocation

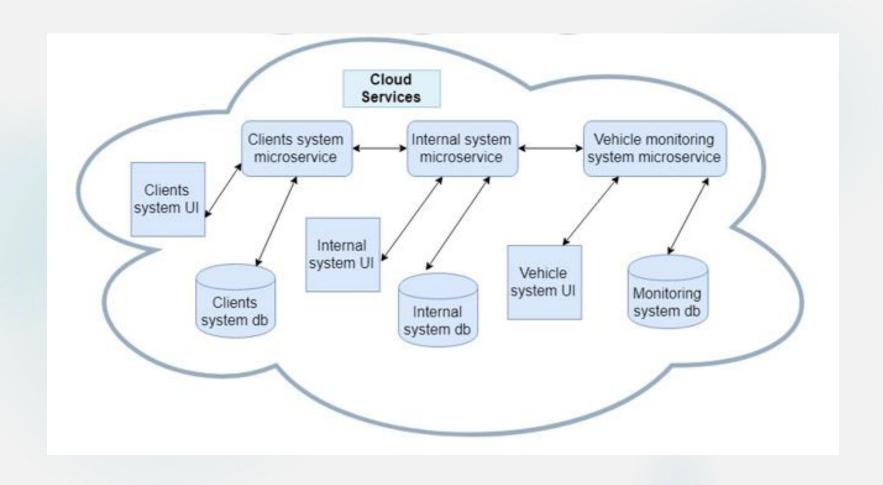


Business process diagram for measuring the state of cars

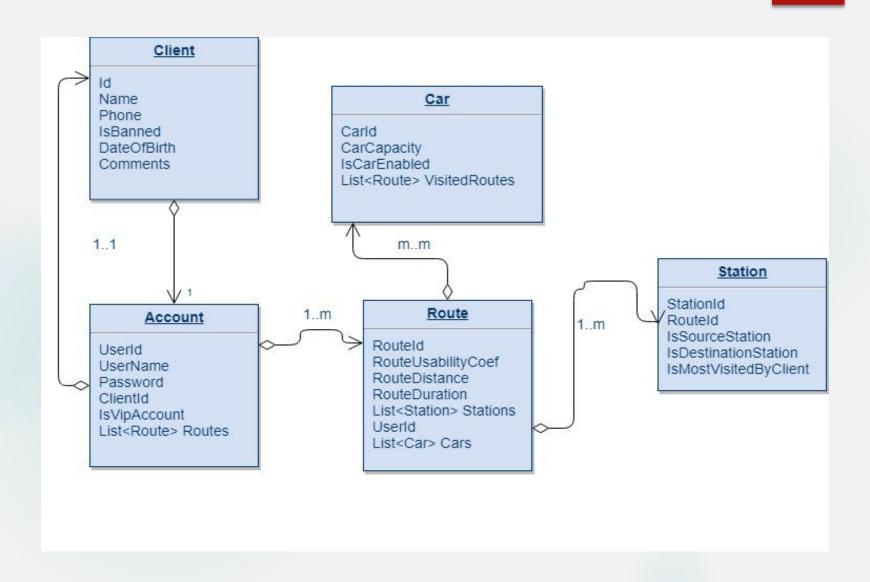
#### Designing of information system infrastructure



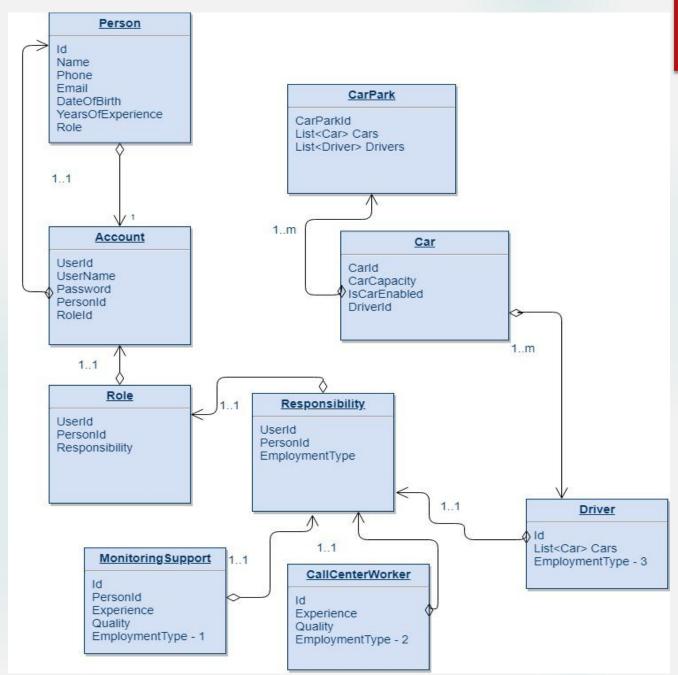
#### Designing of information system infrastructure



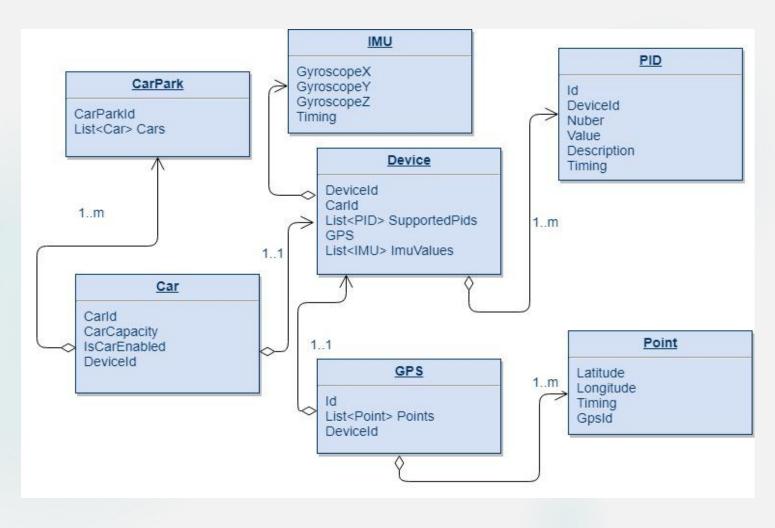
#### Client system database



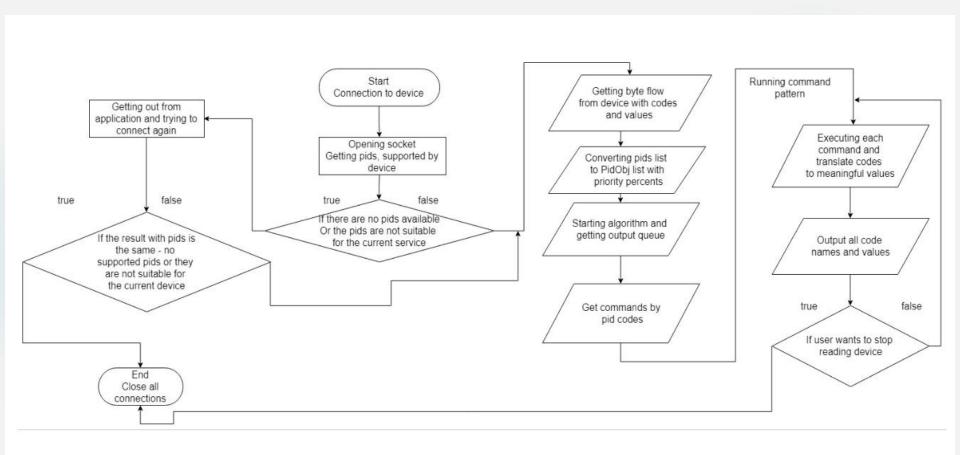
#### Internal systems resource database ER model



### ER-diagram of vehicle state check up



### Scheme of algorithm

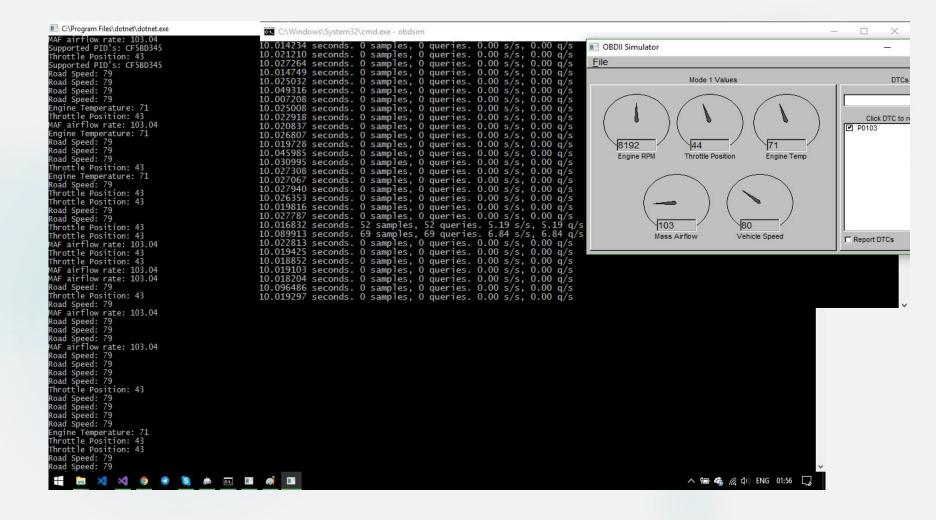


#### Realization of command pattern

```
3 reterences
public class EngineTemperatureCommand : CommandBase
    2 references
    public EngineTemperatureCommand()
        Name = "Engine Temperature";
        Pid = "01 05";
        BytesNum = 1;
        RequestsNum = 1;
    3 references
    public int EngineTemperature { get; private set; }
    16 references
    public override string ToString()
        return $"{Name}: {EngineTemperature}";
    protected override bool Parse(string data)
        EngineTemperature = Convert.ToInt32(data.Split(' ')[2], 16) - 40;
        Console.WriteLine("Engine Temperature: " + EngineTemperature);
        return true;
```

```
public class EngineRpmCommand : CommandBase
    2 references
    public EngineRpmCommand()
        Name = "Engine RPM";
        Pid = "01 0C";
        BytesNum = 2;
        RequestsNum = 1;
    3 references
    public double EngineRpm { get; private set; }
    16 references
    public override string ToString()
        return $"{Name}: {EngineRpm}";
    18 references
    protected override bool Parse(string data)
        var dataA = Convert.ToInt32(data.Split(' ')[2], 16) * 256;
        var dataB = Convert.ToInt32(data.Split(' ')[3], 16);
       EngineRpm = (dataA + dataB) / 4.0;
       Console.WriteLine("Engine RPM: " + EngineRpm);
        return true.
```

#### Data results screenshots







# Recourse allocation results

### Output of the results of the simulator

#### **OUTPUT DATA**

ALL METRICS

#### ENGINE RPM

THROTTLE POSITION

**ENGINE TEMP** 

MASS AIRFLOW

**VEHICLE SPEED** 

2 00 00		
Number	EngineRPM	
1	1500	
2	1525	
3	1650	
4	1475	
5	1489	
6	1513	
7	1457	
8	1567	
9	1597	
10	1558	

#### **OUTPUT DATA**

#### ALL METRICS

ENGINE RPM

THROTTLE POSITION

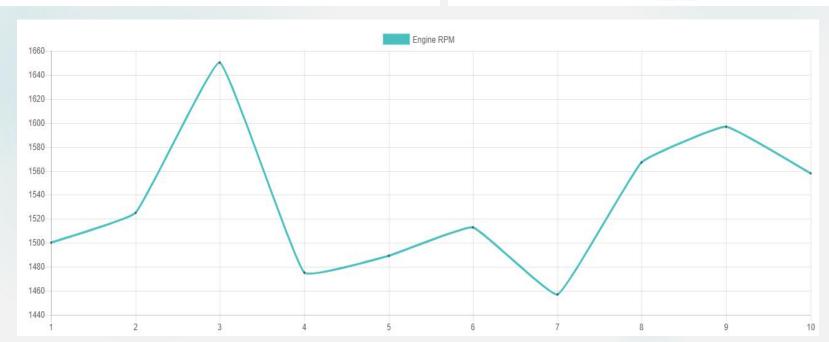
ENGINE TEMP

MASS AIRFLOW

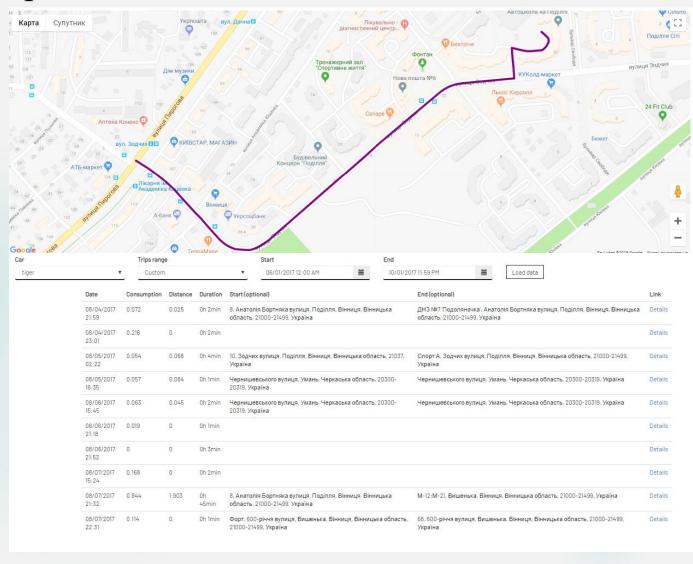
**VEHICLE SPEED** 

EngineRPM	VehicleSpeed	EngineTemp	MassAirflow	ThrottlePosition
60	1500	65	14,7	4,1
65	1525	67	15	4,5
70	1650	68	15,2	4,8
55	1475	60	14,2	3,8
59	1489	63	14,8	4
62	1513	63	14,9	4,1
51	1457	56	14,1	3,4
68	1567	66	15,1	5,3
71	1597	69	15,6	5,7
63	1558	68	14,8	4,6

DIAGRAM



## Perspectives of subsystem of vehicle state check up development



# Perspectives of subsystem of vehicle state check up development

